

TOMAS GALAN

WRITER | CHARACTER DESIGNER

31 years
Wherever there are stories to tell
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tomasgalan.com

EDUCATION

2016 - 2019
Bachelor Animated Movie
ISART DIGITAL - Paris 11e

2013 - 2015
Bachelor's Degree in Modern Literature
Paris Diderot University - Paris 13e

2012 - 2013
Foundation Degree - Hypokhâgne A/L
Lycée Fénelon - Paris 6e

2012
Literary Baccalaureate - Highest honour
Lycée Gérard de Nerval - Luzarches (95)

TRIVIA

Chrono Trigger is the best game ever.
Haruki Murakami addict, I dream of a crossover between
Civilization and *NieR* to spend the perfect Sunday.
I have an unrequited love for tennis since 5 years old.

- **2x** Top 1 World Donjons | *FFXIV : Shadowbringers*
- **5x** Master EUW rank | *Teamfight Tactics*
- **2x** Top 10 World Squad Battles | *FIFA/FC*
- **15+x** Top 200 World Squad Battles | *FIFA/FC*
- **5** *FromSoftware* with minimal HP
- **5** *Fire Emblem* done in Classic + Lunatic mode

After five years as a professor in charge of a Animation Filmmaking department – a period that came to a wonderful conclusion at the MIFA 2026 in Annecy Festival – I am now seeking a new adventure centred on my first love: writing. Carefully crafted scripts, complex storylines, nonsensical dialogues, obscure descriptions... Whether it's video games or animated film, any medium can be used to tell a good story.

EXPERIENCES

2021 - 2026
• **Department Head for the Animation Filmmaking Department**
École de Condé, Rennes
— Programme coordination, staff management, student welfare & support, development of curricula in line with the RNCP qualification & educational objectives.
— Tutor in screenwriting, character design, project management & oral communication throughout the course
— Lecturer in 3D modelling in Year 2 and game design in Year 3.
— Lead tutor for Year 3, Master's Year 1 and Master's Year 2.

2018 - 2021
• **Assistant Project Manager in Museography (Internship)**
Atelier 144 - La Fabrique d'Arts Numériques
— Management and modernisation of the signage at Royaumont Abbey.
— Creation of video and graphic content for touchscreen displays.
— Supervision of the installation of this content on sit
— Working with translators to adapt written content.

• **Freelance graphic designer**
Atelier 144 - La Fabrique d'Arts Numériques
— Creation of visuals for the Cité Internationale de la Gastronomie in Lyon.
— Creation of an interactive map for the Albert Kahn Museum in Boulogne.

2015 - 2016
• **All-round employee**
Label Ferme (Catering)
— Service.
— Kitchen work.
— Management of staff and the restaurant room.

Since 2012
• **Editor, Camera & Boom Operator**
Diagonales, Villiers-le-Bel
— Editing & compositing of contemporary dance films
Tango Bar (2016) & Ay Mi Cuerpo ! (2019).
— Design of posters for live performances.

PRODUCTIONS

• ***Nattmara* (2025 - 2026)**
Studio de la Mouette - École de Condé Rennes
— Supervision, assistance with storyboarding, scriptwriting & editing.
Selected for the MIFA Student Pitch – Annecy Festival 2026

• ***Île des Morts* (2025 - 2026)**
Studio de la Mouette - École de Condé Rennes
— Supervision, assistance with storyboarding, scriptwriting & editing.

• ***Bonbons Acidulés* (2023 - 2024)**
Maxime Lesage - École de Condé Rennes
— Design of all character concepts,
supervision of two junior animators as part of their studies.
— Assistance with the creation of a vertical slice.

• ***L.A.D* (2020 - 2021)**
Aurélien Schmitt
— Design of the two main characters, assistance with storyboarding.

• ***ALMA* (2020 - Ongoing)**
— Creation of the entire universe, storyline and game design..
— Research into visual concepts for the characters.
— Development of a vertical slice and a design bible for funding.

• ***Les Contes de la Fleur d'Équinoxe* (2018 - 2020)**
— Creation of the entire universe, storyline and concepts.
— Development of the pilot, from script to storyboard.
— Writing of a light novel and promotional illustrations.

• ***The Guardians of Cenyth* (2025 - Ongoing)** — Fantasy
• ***The Voice of the Mist* (2016)** — Magical Realism
• ***Memories of the Horizon* (2014)** — Coming-of-age novel
• ***The Raven who hunted Dreams* (2013)** — Dystopian SciFi
• ***Last Winter Project* (2012)** — Hard SciFi

SUPERVISION

CHARA DESIGN

DIRECTION

NOVELS

SKILLS

— Scénario, scriptwriting
— Dialogue & quest writing
— Narrative design
— Écriture à ramification
— Concepts écrits & visuels
— Character & story development, worldbuilding
— Gestion de projet
— Lead & management
— Communication & adaptation

SOFTWARES

Clip Studio Paint - Advanced
Suite Adobe - Advanced

Articy:draft - Intermediate
Ink - Intermediate
Twine - Basics

Maya - Intermediate
Unreal Engine - Intermediate
Blender - Basics

Google Sheet - Advanced
WriteControl - Advanced
Xmind - Advanced

Miro - Intermediate
Notion - Basics

TV Paint - Intermediate
Toon Boom - Basics

LANGUAGES

FRENCH | Native
Read, spoken, written (literary)

ANGLAIS | Proficient
Read, spoken, written (literary)

ESPAGNOL | Native
Read, spoken, written (daily)